



Automation & Control Engineering Technology

College of Technology

Degree Path 2018-2019

Fall 1	Credits	Success Marker
ECT 130	2	Critical Course
ECT 165	3	Critical Course
MATH 115	3	Critical Course
ENG 101	3	
FS HLTH	3	
Total Hours	14	

Spring 1	Credits	Success Marker
MET 103 or ECT 231	3	
ECT 167	3	Critical Course
ENG 105	3	
FS COMM	3	
FS LSC	4	
Total Hours	16	

Fall 2	Credits	Success Marker
ECT 281	3	Critical Course
CS 256	3	
MET 203	3	
FS SBS	3	
MET 103 or ECT 231	3	
Total Hours	15	

Spring 2	Credits	Success Marker
ECT 232	3	Critical Course
MET 329	3	
MET 299 or MFG 371 or 376	3	
FS FPA	3	
MAJR ELECG	1	
Total Hours	15	

Fall 3	Credits	Success Marker
FS HIST	3	
MFG 225	3	
MFG 370	3	
FS LS	3	
MET 299 or MFG 371 or 376	3	
Total Hours	15	

Spring 3	Credits	Success Marker
MET 299 or MFG 371 or 376	3	Critical Course
ECT 381	3	Critical Course
FS JRCOMP	3	
MATH 129	3	
FS LSC	4	
Total Hours	16	

Fall 4	Credits	Success Marker
ECT 444	3	Critical Course
ECT 480	3	Critical Course
FS GPCD	3	
TMGT 492	3	
ECT 437	3	
Total Hours	18	

Spring 4	Credits	Success Marker
FS ESR	3	
TMGT 478	3	
MET 403	3	
FS UDIE	3	
FS UDIE	3	
Total Hours	12	

This program has the following minimum GPA requirements: 2.00 overall GPA. Program may not be able to fail under the Sycamore Graduation Guarantee, depending upon student preparation.

For more information on 15 to Finish, please visit <https://learnmoreindiana.org/college/succeeding-in-college/graduating-on-time/>.

Indiana State University's priority date for filing the FAFSA is April 15. Students must earn 30 credit hours each academic year in order to maximize financial aid from the state of Indiana. Details about how to apply for financial aid, eligibility criteria, and awarding rules are available online at <https://www.indstate.edu/financial-aid/apply>. Students may view their specific financial file by logging into the MyISU Portal at <https://isuportal.indstate.edu/>.

Program Description and Career Resources: <http://www.indstate.edu/academics/undergraduate/majors/automation-control>

